

Designer with a focus on cross-platform strategy, interaction, and branding.  
With a background in both development and design, my work is grounded  
in the intersection of **technology** and **tradition** — I'm a passionate believer in  
digital experiences equally sophisticated and delightful.

## EDUCATION

SEPT 2009 to  
MAY 2013  
.....  
*Bachelor of Fine Arts*  
**CALIFORNIA COLLEGE OF THE ARTS**  
Major: Graphic Design    Minor: Writing & Literature  
Honors: Graduated with high distinction (Magna cum laude)

## EXPERIENCE

JUL 2014 to  
JUN 2016  
.....  
*Product Designer*  
**FACEBOOK** (LONDON, UK)  
Relocated to London to lead the design of *Facebook at Work*. Working side-by-side Engineering and Product Management to conceptualize, design, and build a workplace communication tool that encourages an open and transparent corporate culture, and bringing the product from early stages through launch.  
Over 2 years on the team, I lead design efforts on iOS, Android and web, established a unique and distinct brand identity for Facebook at Work, hired and art directed third-party firms for both marketing and in-product illustrations, and helped interviewing to scale the team as we've quadrupled in headcount.

Featured Creative, July 2015  
*30 under 30, Dagens Næringsliv*

JUL 2013 to  
JUL 2014  
.....  
*Product Designer - New Grad*  
**FACEBOOK** (MENLO PARK, CA)  
Joined the Facebook Design team as a new grad. Working on Facebook Search, I designed interfaces and interactive prototypes for web and iOS to help establish Facebook Search as not just a tool for finding friends, but also local places, news, and public content.

JAN 2013 to  
JUL 2013  
.....  
*Graphic Design Intern*  
**KATIE BARCELONA DESIGN** (SAN FRANCISCO, CA)  
Designed identities, print pieces, websites, packaging, and apps for a wide range of brands, including NYU, FOX, Mohawk, and a variety of start-ups.

MAY 2012 to  
NOV 2012  
.....  
*Visual Design Intern*  
**NOKIA** (SUNNYVALE, CA)  
Designed iOS and Windows Phone applications, web sites, information graphics and packaging, for both Nokia and third-party brands.

MAY 2008 to  
JUL 2010  
.....  
*Designer / Developer*  
**PLASTIKK MEDIA** (OSLO, NORWAY)  
Part-time position designing and building websites and Flash applications.

## SKILLS

**DESIGN**    Product Thinking · Interaction Design · User Experience · User Research · Visual Design · Typography · Branding · Iconography · Print Design

**TECH**    Mobile Prototyping (Framer/Origami) · Front-End Development (HTML/CSS/JS) · Source Control (Git) · Eng Stack Familiarity (Obj-C, React, Node.js, PHP, SQL)

**SOFT**    Art Direction · Interviewing · Mentoring · Public Speaking · Writing · Culture Building · Transcontinental Communication